



# Profit Maximization for Online Advertising Demand-Side Platforms

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# + Outline

- Problem motivation and perspectives
- Optimization model preliminaries, assumptions, and properties
- Solution approach based on Lagrangian duality
- Synthetic computational results
- Conclusions and ongoing work



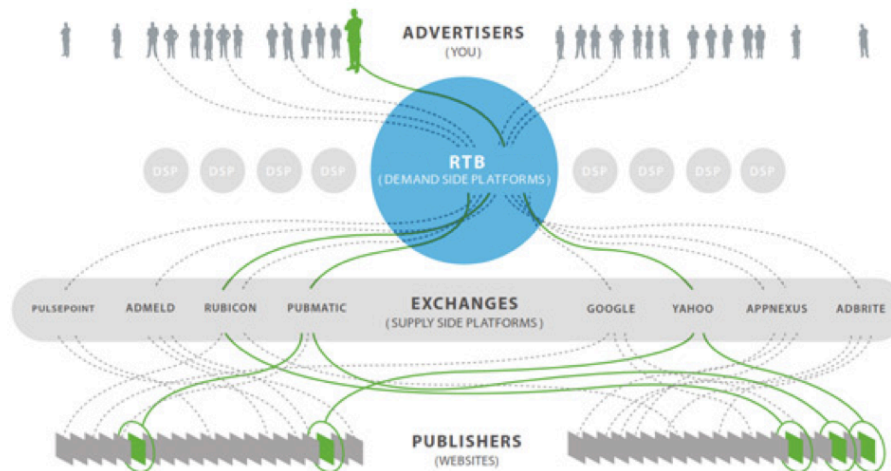
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**Problem Motivation**

# + Problem Motivation

- What is a demand side platform? (DSP)
- DSPs *manage* the campaigns of many different advertisers and play a crucial role *connecting* them with publishers

THE REAL-TIME BIDDING (RTB) ECOSYSTEM  
EXCHANGE-BASED MEDIA BUYING





# Problem Motivation cont.

- DSPs are faced with the challenge of managing advertisers' campaigns by interacting with ad exchanges in a real time bidding environment
  - Effective management requires forecasting the landscape of ad exchanges
- We focus on campaign management, particularly how to balance:
  - Meeting advertisers' goals and constraints
  - Profitability for the DSP
- DSPs may receive as many as a million ad requests per second and need to make decisions in real time
  - Thus simple greedy heuristics are often employed



# Problem Formulation (in words)

- DSP profit maximization
- CPC/CPA pricing model
- Decision variables:
  - When a new impression arrives, who (among all the campaigns for the DSP) do we bid on behalf of and how much should we bid?
- Objective: maximize profit
- Constraints:
  - Campaign budget/pacing constraints
  - Targeting constraints
  - Supply (impression) availability constraints

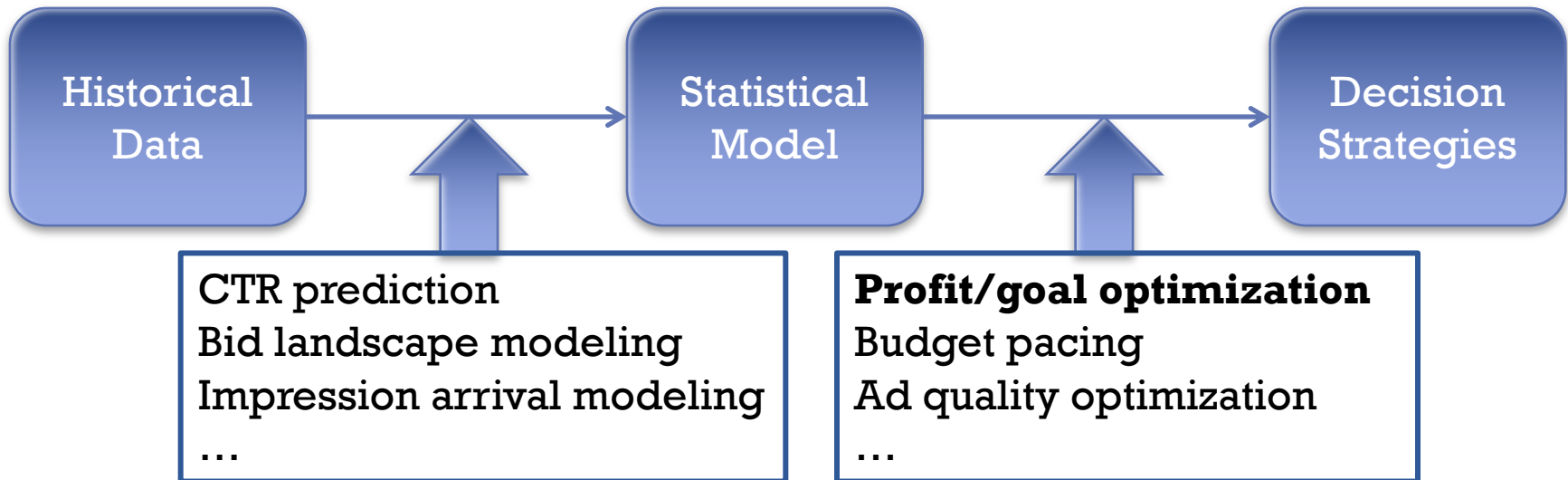


# Perspective and Contributions

- We develop a mathematical optimization formulation that:
  - Carefully models stochasticity in the real-time bidding process
  - Jointly optimizes over allocation strategies and bid prices
  - Accounts for limited supply of impression type inventory
- Our approach has several important features:
  - Scalability to the large-scale size of the problem
  - We address the stochastic nature of the problem
  - We account for the dynamic nature of the problem via model predictive control

# + “DSP Analytics Pipeline”

- A crucial input to our methodology is accurate forecasting of the value of an incoming impression, and how this value varies across different campaigns (e.g., CTR prediction)







# Related Literature

- Revenue Management for the Publisher
  - [Balseiro et al. 2014] and also [B. Chen et al. 2014] study how publishers should optimally trade-off guaranteed contracts with RTB
  - [Y. Chen et al. 2011] studies how a publisher should optimally allocate impressions and set up bid prices for campaigns, under an implicit “central planner” assumption
- Revenue Management for the Ad Network
  - [Ciocan and Farias 2012] provides theoretical performance guarantees for a model predictive control approach
- Profit Optimization for the Advertiser
  - [Zhang et al. 2014] studies optimal RTB bidding for an advertiser (without impression allocation)
- Others...

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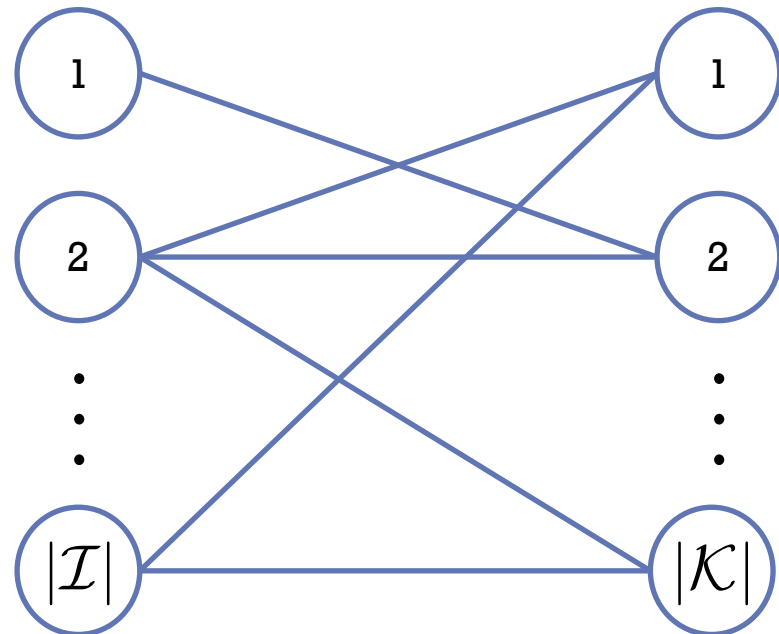
# Model Preliminaries

# + Model Preliminaries

- Planning over a fixed time horizon
- $\mathcal{I}$  is the set of impression types
- $\mathcal{K}$  is the set of campaigns
- Targeting constraints are specified via a bipartite graph

Impression Types

Campaigns



# + Modeling Impressions

- Impression types are defined via targeting (e.g. females, aged 25-34)
- Each arrival of impression type  $i$  corresponds to a real-time auction
- For each impression type, we assume that we can use a bid landscape forecasting model:
  - $\rho_i(b)$  is the probability of winning an auction for impression type  $i$  when entering bid  $b$
  - $\beta_i^{\max}(b)$  is the expected second price, i.e., the expected payment if we win, as a function of the bid
- The total number of arrivals of impression type  $i$  is a random variable with mean  $S_i$

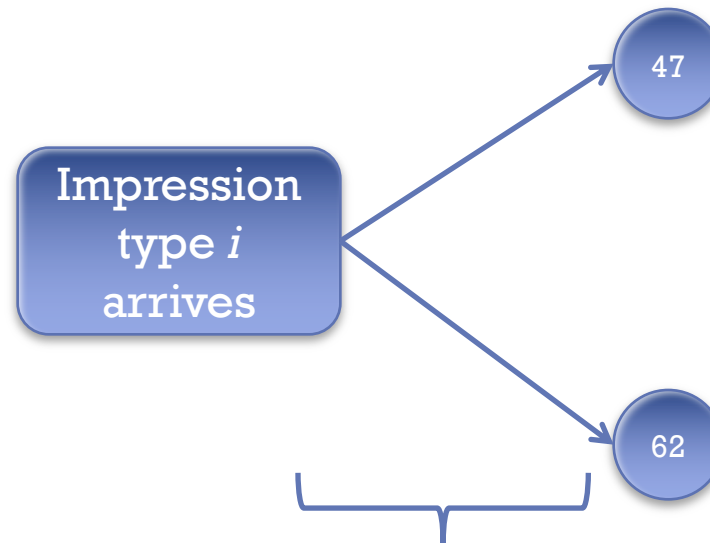
# + Modeling Campaigns

- Each campaign has a fixed budget  $m_k$  over the time horizon
  - Budget pacing can be incorporated by controlling this input
- $\mathcal{I}_k$  is the set of impression types that campaign  $k$  targets
  - $\mathcal{K}_i$  is the set of campaigns targeted by impression type  $i$
- $q_k > 0$  is the amount that campaign  $k$  is charged every time a click happens
- $\theta_{ik}$  is the predicted CTR for users of impression type  $i$  clicking on ads from campaign  $k$
- $r_{ik} := q_k \theta_{ik}$  is the expected cost per impression (eCPI) value, which is the expected amount of revenue the DSP earns each time an ad from campaign  $k$  is shown to an impression  $i$

# + Decision Variables and Corresponding Policy/Dynamics

## ■ Decision variables:

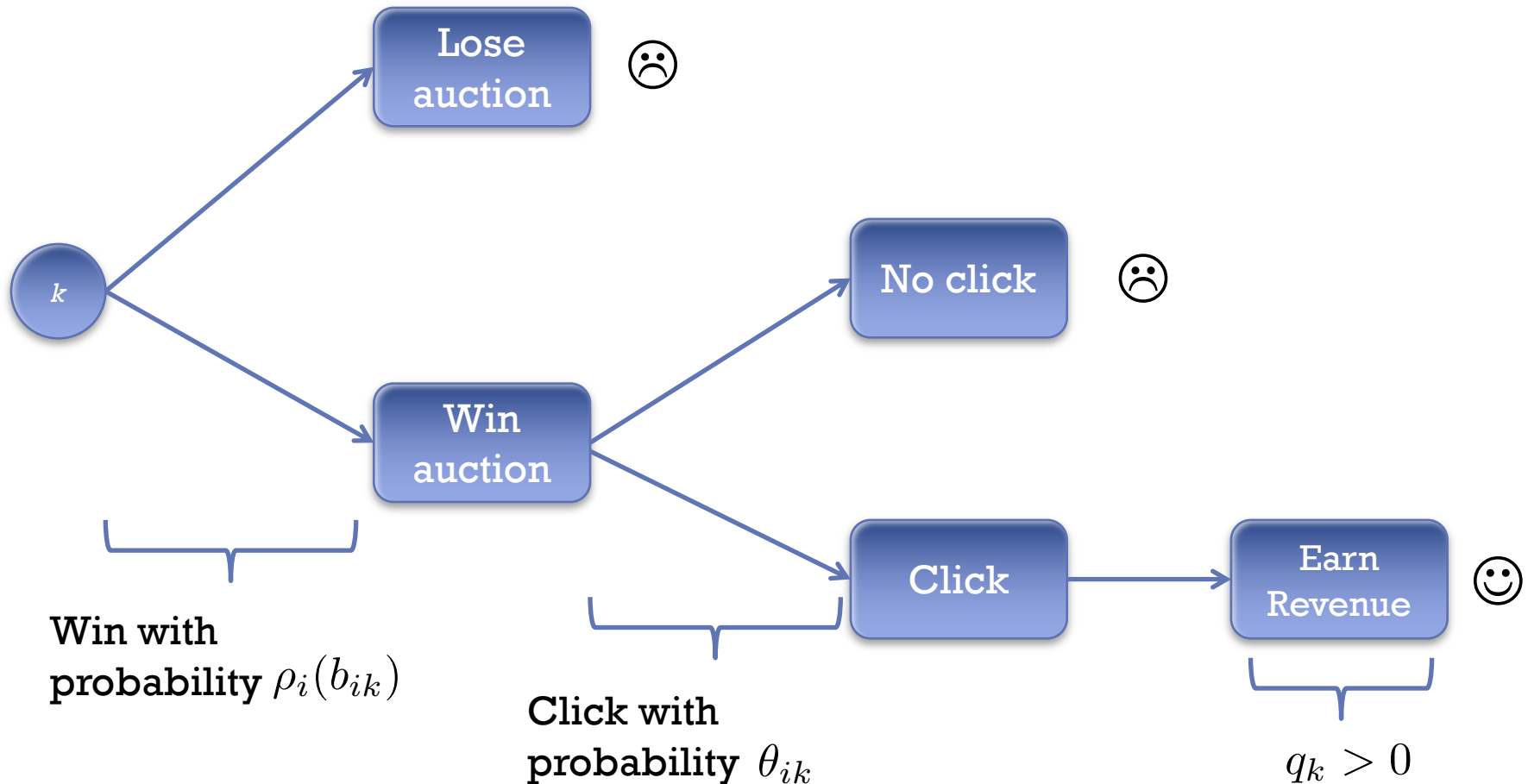
- $x_{ik}$  is the probability of choosing campaign  $k$  to bid on behalf of when an arrival for impression type  $i$  occurs
- $b_{ik}$  is the corresponding bid price



Flip coins with probabilities  $x_{ik}$  to decide which campaign to bid for

# + Policy Dynamics cont.

- Suppose that we bid  $b_{ik}$  on behalf of campaign  $k$



# + Optimization Formulation

- Deterministic optimization formulation, assuming all random variables take on their expected values:

$$\underset{\mathbf{x}, \mathbf{b}}{\text{maximize}} \quad \sum_{(i,k) \in \mathcal{E}} [r_{ik} - \beta_i^{\max}(b_{ik})] s_i x_{ik} \rho_i(b_{ik}) \quad \text{(Total profit)}$$

$$\text{subject to} \quad \sum_{i \in \mathcal{I}_k} r_{ik} s_i x_{ik} \rho_i(b_{ik}) \leq m_k \quad \forall k \in \mathcal{K} \quad \text{(Budget constraints)}$$

$$\sum_{k \in \mathcal{K}_i} x_{ik} \leq 1 \quad \forall i \in \mathcal{I} \quad \text{(Supply constraints)}$$

$$\mathbf{x}, \mathbf{b} \geq 0.$$



# + Properties of the Deterministic Approximation

- Due to joint optimization over allocation probabilities and bid prices, the deterministic approximation is generally non-convex
- “Difficulties” mainly arise due to the budget constraints
- Without the budget constraints, it is optimal to bid truthfully, i.e., to set  $b_{ik}^* = r_{ik}$  and to greedily choose campaigns
- With budget constraints, it may be optimal for the DSP to underbid on a (relatively) less valuable impression due to the possibility of a more valuable impression arriving in the future
- For fixed bid prices, solving for the optimal allocation is a **linear optimization problem**



+ Solution Approach Based on  
Lagrangian Dual

# + Three Phase Solution Approach

- Phase 1: Solve (convex) dual problem obtained from Lagrangian relaxation of the deterministic problem
  - The main algorithm we use is subgradient descent (or some simple [e.g., stochastic] variant)
- Phase 2: Use optimal dual variables from Phase 1 to set bid prices
- Phase 3: Recover a “good” allocation strategy by solving the linear optimization problem obtained by fixing the bid prices determined from Phase 2
  - Solve using commercial LP solvers, or ADMM for large-scale problems

# + Useful Observations

$$\text{maximize}_{\mathbf{x}, \mathbf{b}} \quad \sum_{(i,k) \in \mathcal{E}} [r_{ik} - \beta_i^{\max}(b_{ik})] s_i x_{ik} \rho_i(b_{ik})$$

$$\text{subject to} \quad \sum_{i \in \mathcal{I}_k} r_{ik} s_i x_{ik} \rho_i(b_{ik}) \leq m_k \quad \forall k \in \mathcal{K}$$

$$\begin{aligned} \mathbf{x} &\in \mathcal{S} && (\mathcal{S} \text{ denotes supply constraints}) \\ \mathbf{x}, \mathbf{b} &\geq 0. \end{aligned}$$

- Phase 1 is based on the following (previous) observations:
  - The objective function is just the total expected profit in a second price auction
  - Without budget constraints, the optimal setting of bid prices is  $b_{ij}^* = r_{ij}$ , i.e. bidding truthfully
  - With budget constraints, it may be optimal to under bid – budget constraints are making the problem hard

# + Lagrangian Relaxation

- We put Lagrange multipliers  $\lambda \in \mathbb{R}^m$  on the budget constraints and form the Lagrangian function:

$$L(\mathbf{x}, \mathbf{b}, \lambda) := \sum_{(i,k) \in \mathcal{E}} [r_{ik} - \beta_i^{\max}(b_{ik})] s_i x_{ik} \rho_i(b_{ik}) + \sum_{k \in \mathcal{K}} \lambda_k \left[ m_k - \sum_{i \in \mathcal{I}_k} r_{ik} s_i x_{ik} \rho_i(b_{ik}) \right]$$

- Moving the budget constraint to the objective makes the problem “easy”
- Lagrangian may be re-written as:

$$L(\mathbf{x}, \mathbf{b}, \lambda) = \sum_{(i,k) \in \mathcal{E}} [(1 - \lambda_k) r_{ik} - \beta_i^{\max}(b_{ik})] s_i x_{ik} \rho_i(b_{ik}) + \sum_{k \in \mathcal{K}} \lambda_k m_k$$

# + Phase 1 – Dual Problem

$$L(\mathbf{x}, \mathbf{b}, \lambda) = \sum_{(i,k) \in \mathcal{E}} [(1 - \lambda_k)r_{ik} - \beta_i^{\max}(b_{ik})] s_i x_{ik} \rho_i(b_{ik}) \\ + \sum_{k \in \mathcal{K}} \lambda_k m_k$$

- The dual function is then  $L^*(\lambda) := \max_{\mathbf{x} \in \mathcal{S}, \mathbf{b} \geq 0} L(\mathbf{x}, \mathbf{b}, \lambda)$ 
  - The dual function is convex
  - When computing the dual function, “it is optimal to bid truthfully and allocate impressions greedily”
  - Thus the dual function and subgradients of the dual function may be computed **efficiently**

- And the dual problem is:
 

minimize	$\lambda$	$L^*(\lambda)$
subject to		$0 \leq \lambda_k \leq 1$ for all $k \in \mathcal{K}$ .

# + Phase 1 – Dual Problem

$$\begin{array}{ll} \underset{\lambda}{\text{minimize}} & L^*(\lambda) \\ \text{subject to} & 0 \leq \lambda_k \leq 1 \text{ for all } k \in \mathcal{K} . \end{array}$$

- We use projected subgradient descent to solve this problem
- Effective when the number of impressions and the number of campaigns are very large
- This yields a vector of (approximately) optimal dual variables  $\lambda^*$
- Importantly,  $L^*(\lambda^*)$  provides an upper bound on the optimal profit

# + Phase 2 – Set Bid Prices

- Recall that the Lagrangian satisfies:

$$L(\mathbf{x}, \mathbf{b}, \lambda) = \sum_{(i,k) \in \mathcal{E}} [(1 - \lambda_k)r_{ik} - \beta_i^{\max}(b_{ik})]s_i x_{ik} \rho_i(b_{ik}) \\ + \sum_{k \in \mathcal{K}} \lambda_k m_k$$

- Thus, given optimal dual variables  $\lambda^*$ , we interpret  $(1 - \lambda_k^*)r_{ik}$  as a modified valuation/bid price that accounts for the budget constraint
- In Phase 2, we set  $\hat{b}_{ik} := (1 - \lambda_k^*)r_{ik}$ 
  - This setting is not necessarily optimal but should have good performance guarantees
  - Proving good performance guarantees is ongoing



# + Phase 3 – Allocation Recovery

- Phase 2 gives us a setting of the bid prices as  $\hat{b}_{ik} := (1 - \lambda_k^*)r_{ik}$
- Phase 3: fix these bid prices and solve the deterministic linear optimization problem to recover allocation probabilities  $\hat{\mathbf{x}}$ 
  - We end up with an approximate solution  $(\hat{\mathbf{x}}, \hat{\mathbf{b}})$  to the original problem
- Linear optimization solution approaches:
  - Commercial solvers – scales to moderate to large size problems
  - Distributed/parallel ADMM based on decomposition across campaigns and impression types – scales to huge size problems

# + Synthetic Computational Set-up

- Each impression type and each campaign line has a quality score ( $QS_i$  and  $QS_k$ ) that is uniformly distributed on  $[0, 1]$
- # of campaigns targeting impression type  $i$  is  $\text{Bin}(m, QS_i)$
- $\rho_i(\cdot)$  is a maximum of  $\text{Bin}(k, QS_i)$  uniform RVs
- The CTR is given by  $\theta_{ik} := QS_i \cdot QS_k$
- Campaigns pay \$1 for each click

# + Synthetic Computational Set-up cont.

- We compare the policy implied by our approach to a simple greedy baseline policy
- Simulations are based on our distributional assumptions (i.e., assuming perfect forecasting)
- Recall that campaigns pay \$1 for each click
- The baseline policy chooses the campaign  $j$  with largest value of  $\theta_{ik}$  and uses  $\theta_{ik}$  as the corresponding bid price



# Synthetic Computational Results

- Example 1: 100 campaigns, 100 impression types; budget is constant across campaigns, forecasted supply is constant across impression types
- Our approach solved the joint (allocation, bid price) problem to within 13% of optimality
- Simulation Statistics (averaged over 500 runs):

<b>Relative Profit (our policy/baseline)</b>	1.257
<b>Relative cost</b>	0.286
<b>Relative Revenue</b>	0.759

	<b>Our policy</b>	<b>Baseline policy</b>
Budget utilization	0.483	0.636
Profit/Revenue	0.807	0.487

# + Synthetic Computational Results cont.

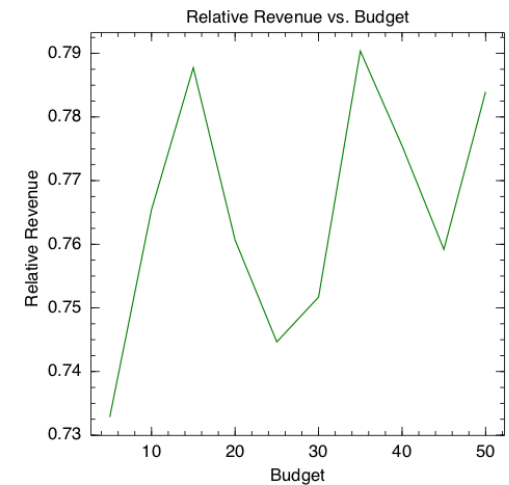
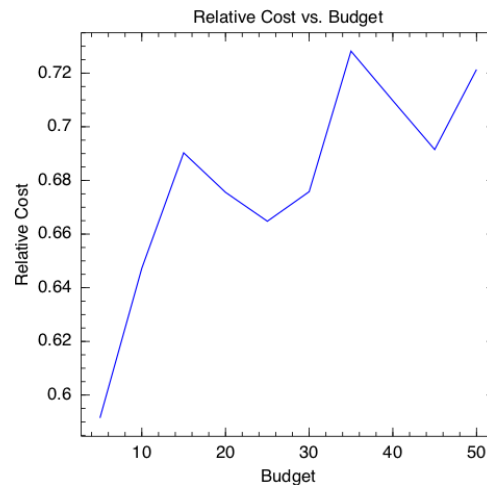
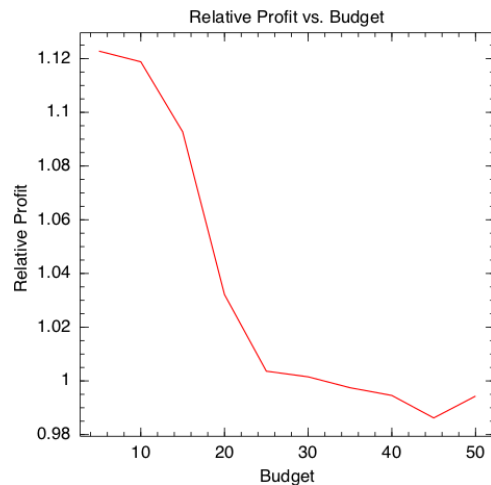
- Same example, but now campaign budget is correlated with quality score

<b>Relative Profit (our policy/baseline)</b>	1.576
<b>Relative cost</b>	0.431
<b>Relative Revenue</b>	0.677

	<b>Our policy</b>	<b>Baseline policy</b>
Budget utilization	0.542	0.801
Profit/Revenue	0.500	0.215

# + Synthetic Computational Results cont.

- Example 2: 100 campaigns, 10 impression types
- Here we examine the effect of varying the average budget of each campaign (results averaged over 500 runs)





# Conclusions and Ongoing Work

- Developed a mathematical optimization formulation for the management of a DSP that balances profitability with meeting advertisers' targeting goals and budget constraints
  - Our approach accounts for uncertainty in the real time bidding process
  - Jointly optimizes over allocation strategies and bid prices
- Developed a two phase solution approach to solve the non-convex joint (bid price, allocation) problem based on Lagrangian relaxation

# + Conclusions and Ongoing Work cont.

- Compared our policy against a baseline policy in simulations
  - Results indicate that our policy generates significantly more profit, mainly by reducing costs by avoiding overly-aggressive bidding strategies
- Ongoing work:
  - Extensions to incorporate advertisers' utility functions, model predictive control, CPM and/or oCPC pricing, robustness to uncertainty in parameter estimation, ...
  - Theoretically characterize the gap between Lagrangian relaxation upper bound and recovered primal solution
  - More extensive computational evaluations based on real-world data





**Thank You!**